Write a class definition named Book. The Book class should have data attributes for a book’s title, the author’s name, and the publisher’s name. The class should also have the following:

a. An \_ \_init\_ \_ method for the class. The method should accept an argument for each of the data attributes.

b. Accessor and mutator methods for each data attribute.

c. An \_ \_str\_ \_ method that returns a string indicating the state of the object.

Add this code to the bottom of the file, and run the program.

'''  Unit Test '''  
if \_\_name\_\_ == "\_\_main\_\_":  
    book = Book("The Cat in the Hat", "Dr. Seuss", "Random House")  
    print(book)

# Car class

class Car:

def \_ \_init\_ \_(self, make, model, year):

self.\_ \_make = make

self.\_ \_model = model

self.\_ \_year = year

def set\_make(self, make):

self.\_ \_make = make

def set\_model(self, model):

self.\_ \_model = model

def set\_year(self, year):

self.\_ \_year = year

def get\_make(self):

return self.\_ \_make

def get\_model(self):

return self.\_ \_model

def get\_year(self):

return self.\_ \_year